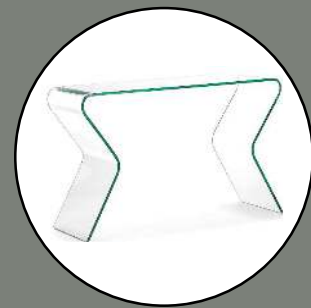


Sydney McManness  
*I n t e r i o r D e s i g n e r*

S T U D E N T  
P O R T F O L I O

heritage school of interior design - fall '18 / winter '19



# TABLE *of* CONTENTS



## AutoCAD

*floor plans  
elevations  
section/detail*

## SketchUp

*bungalow  
retail – beauty boutique  
kitchen  
bathroom*

## Photoshop

*bungalow  
kitchen  
bathroom*



## InDesign

*retail – beauty boutique  
retail – home goods boutique*

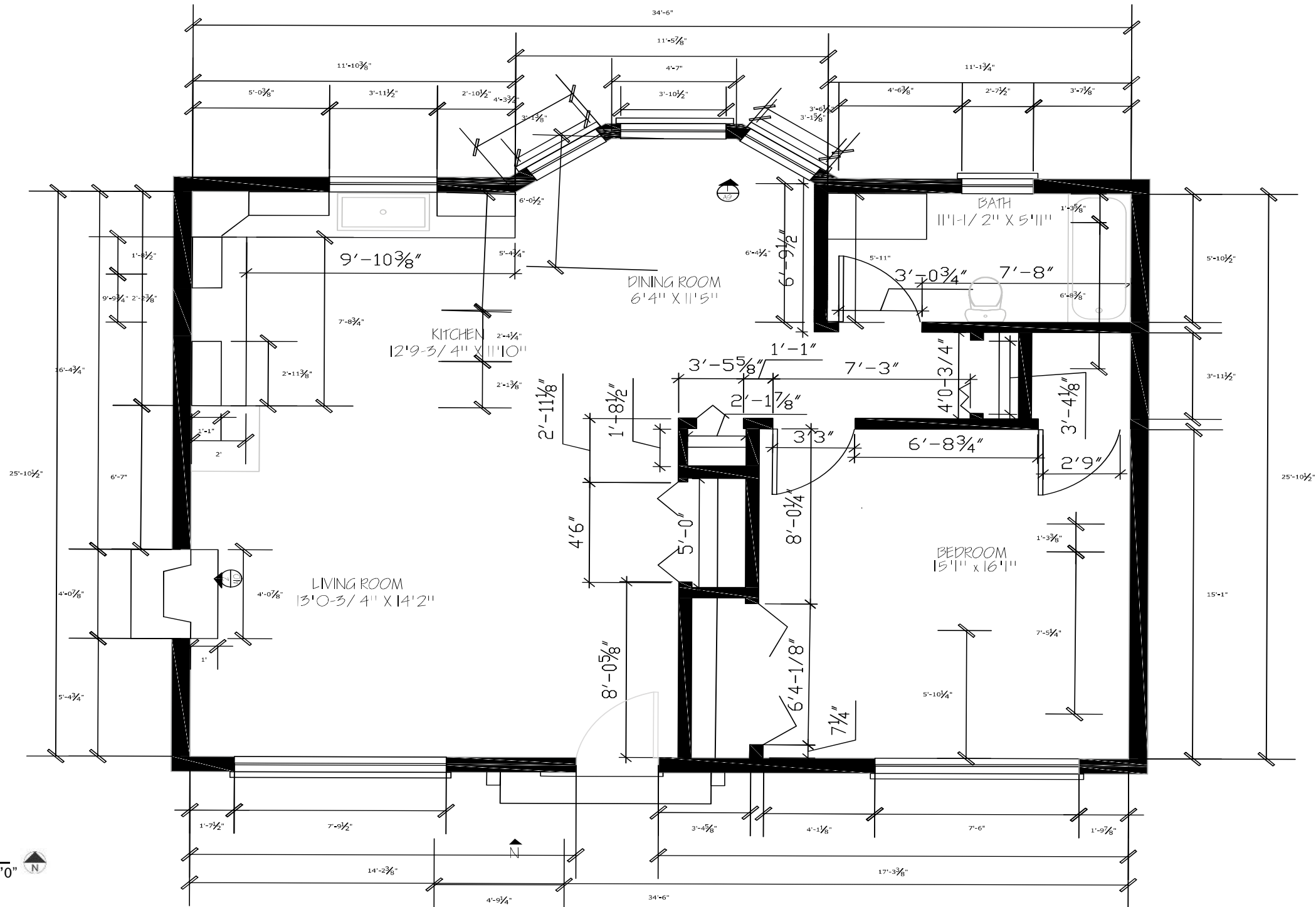
## Revit

*floor plans  
elevations  
renderings*

## Personal

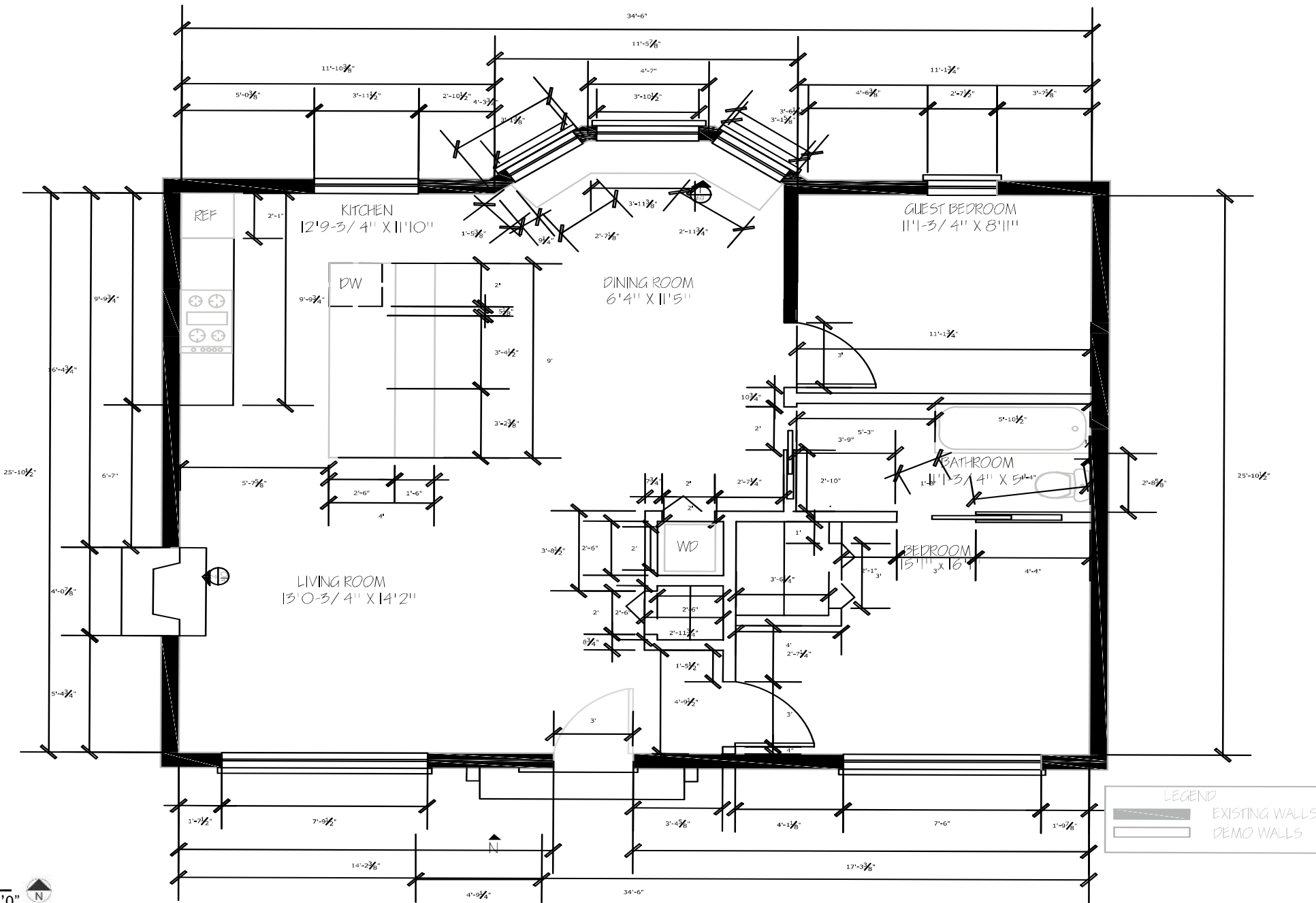
*contact information*

# AUTOCAD - floor plan: as built



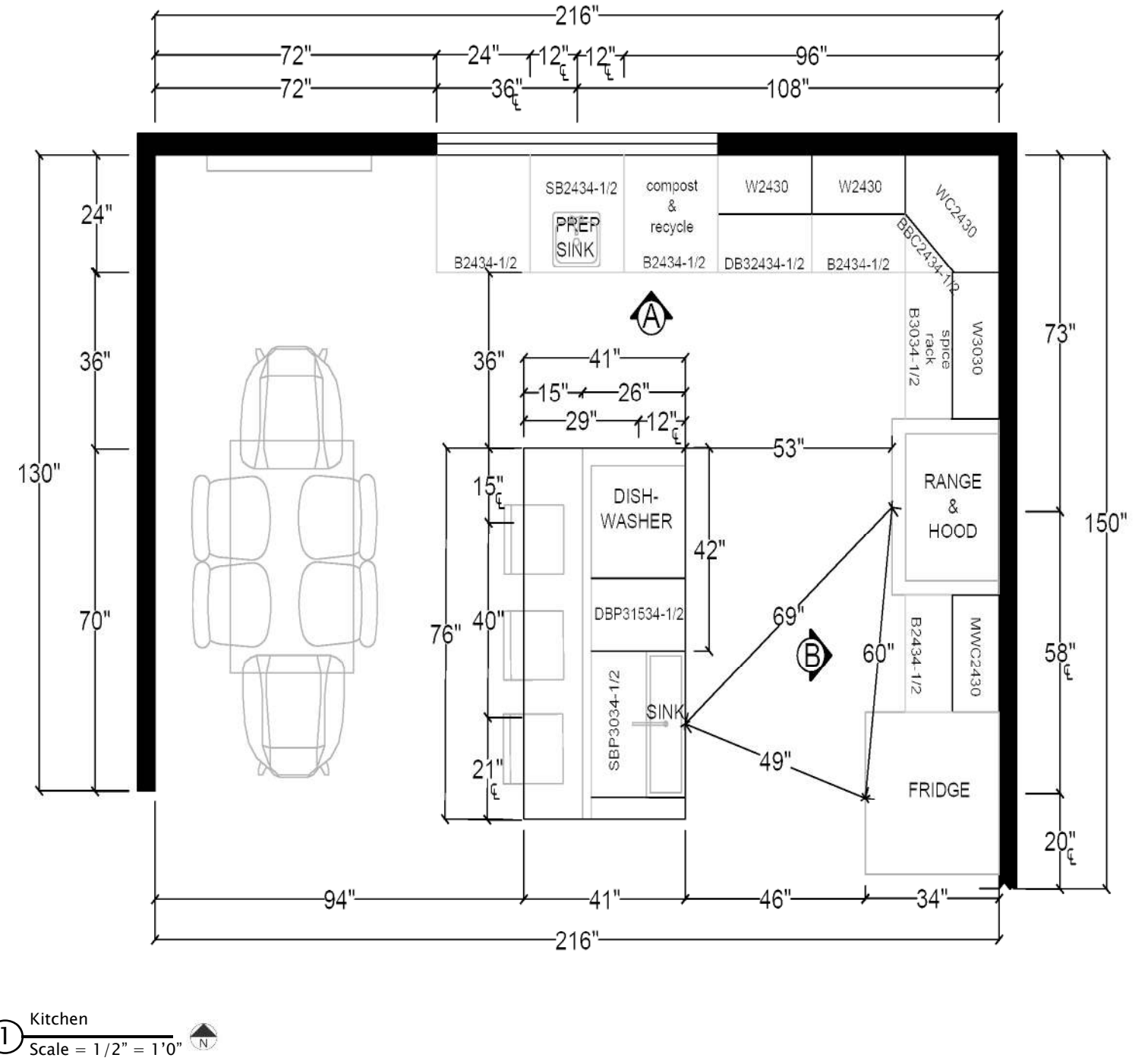
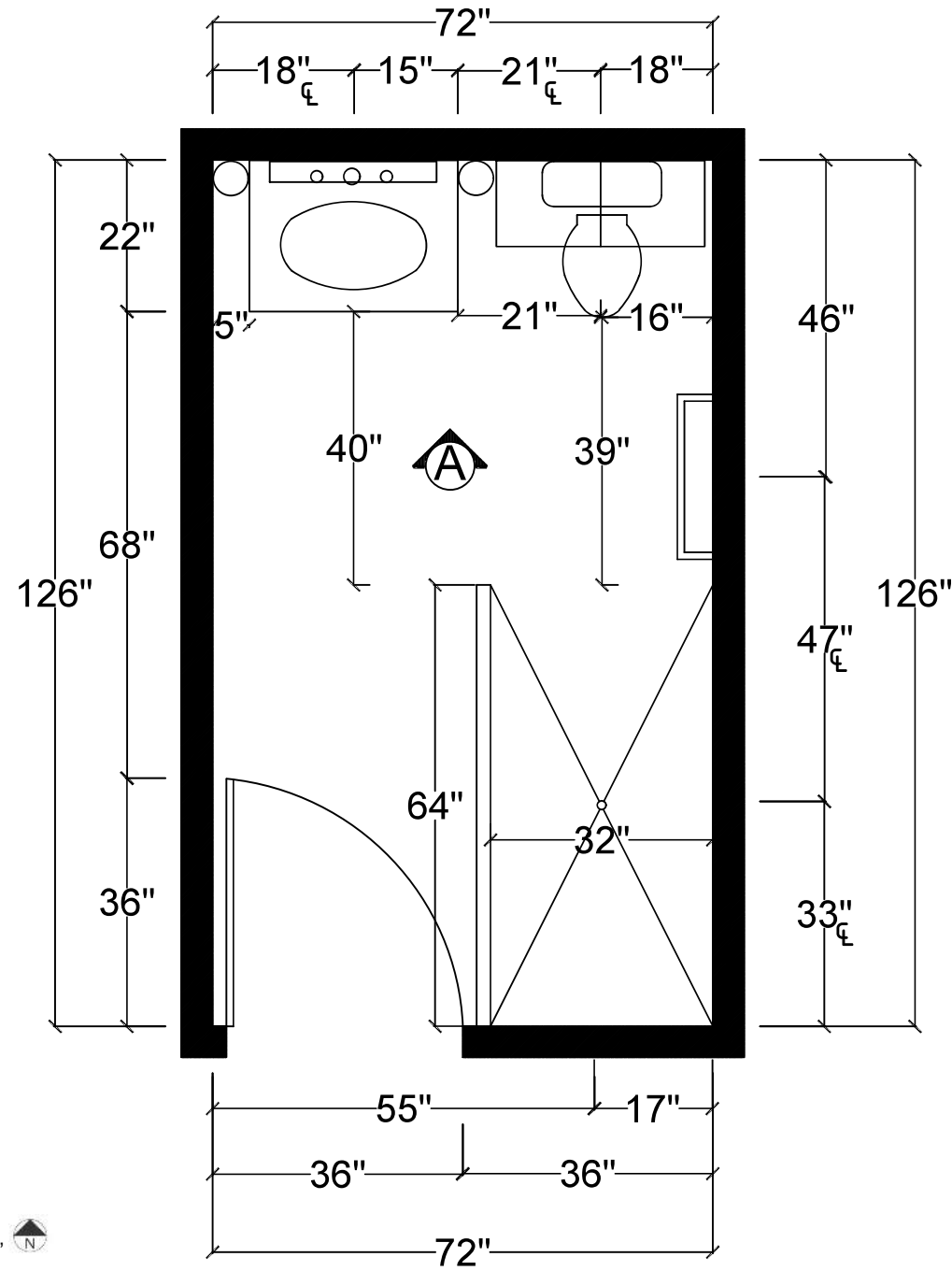
1 As Built  
Scale = 1/4" = 1'0"

# AUTOCAD - floor plan: proposed

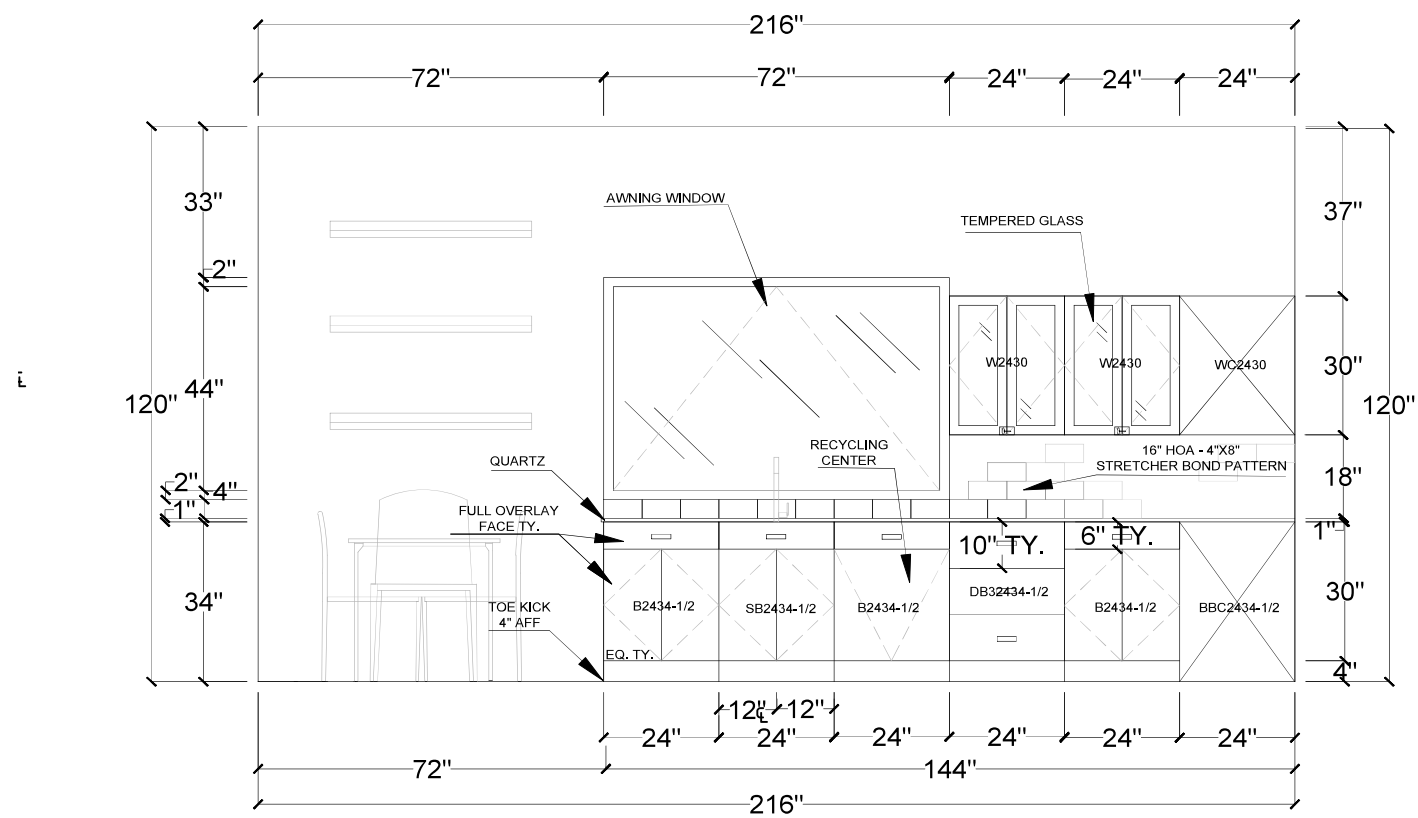


1 Proposed  
Scale = 1/4" = 1'0"

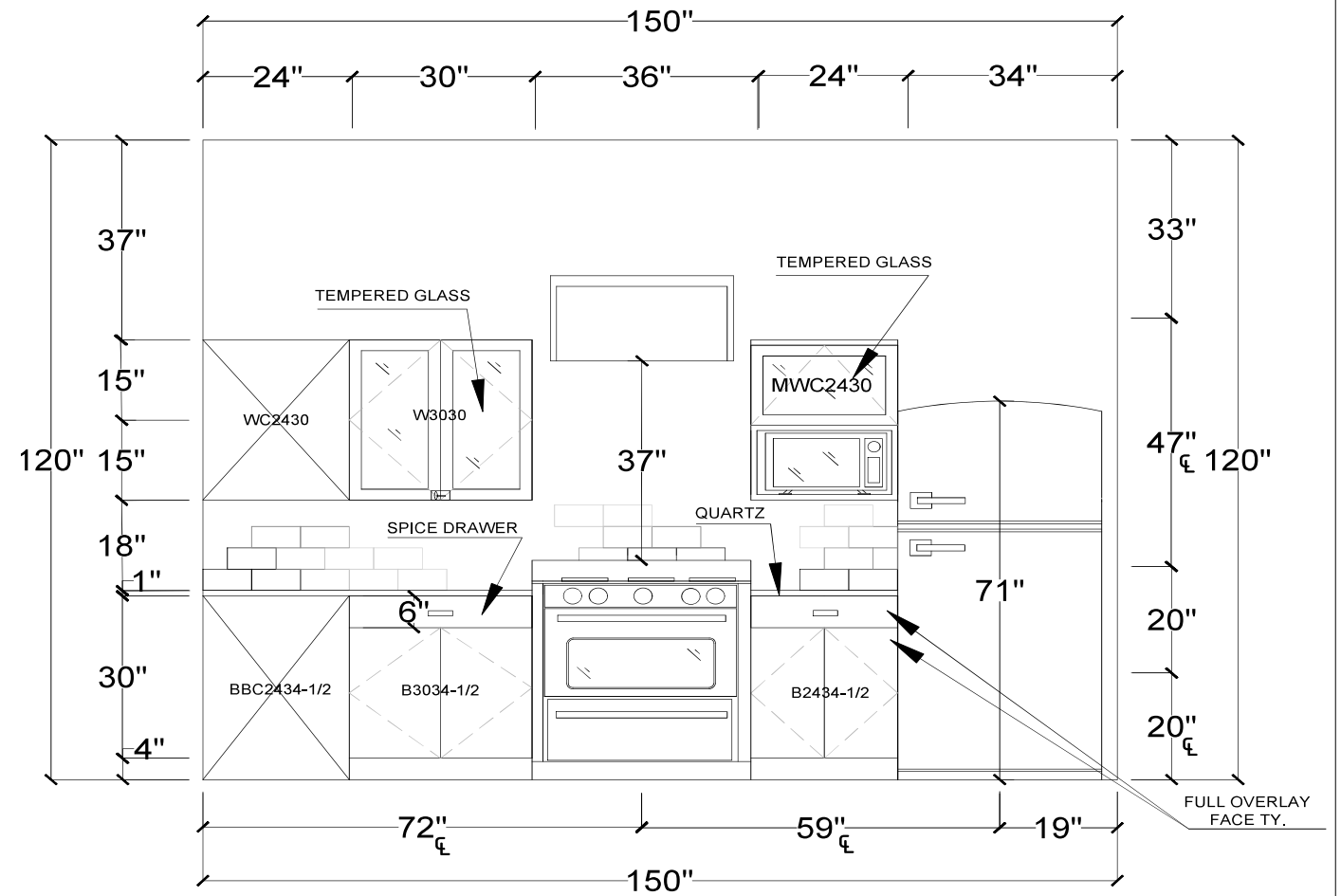
# AUTOCAD - floor plan: kitchen & bathroom



# AUTOCAD - elevations: kitchen

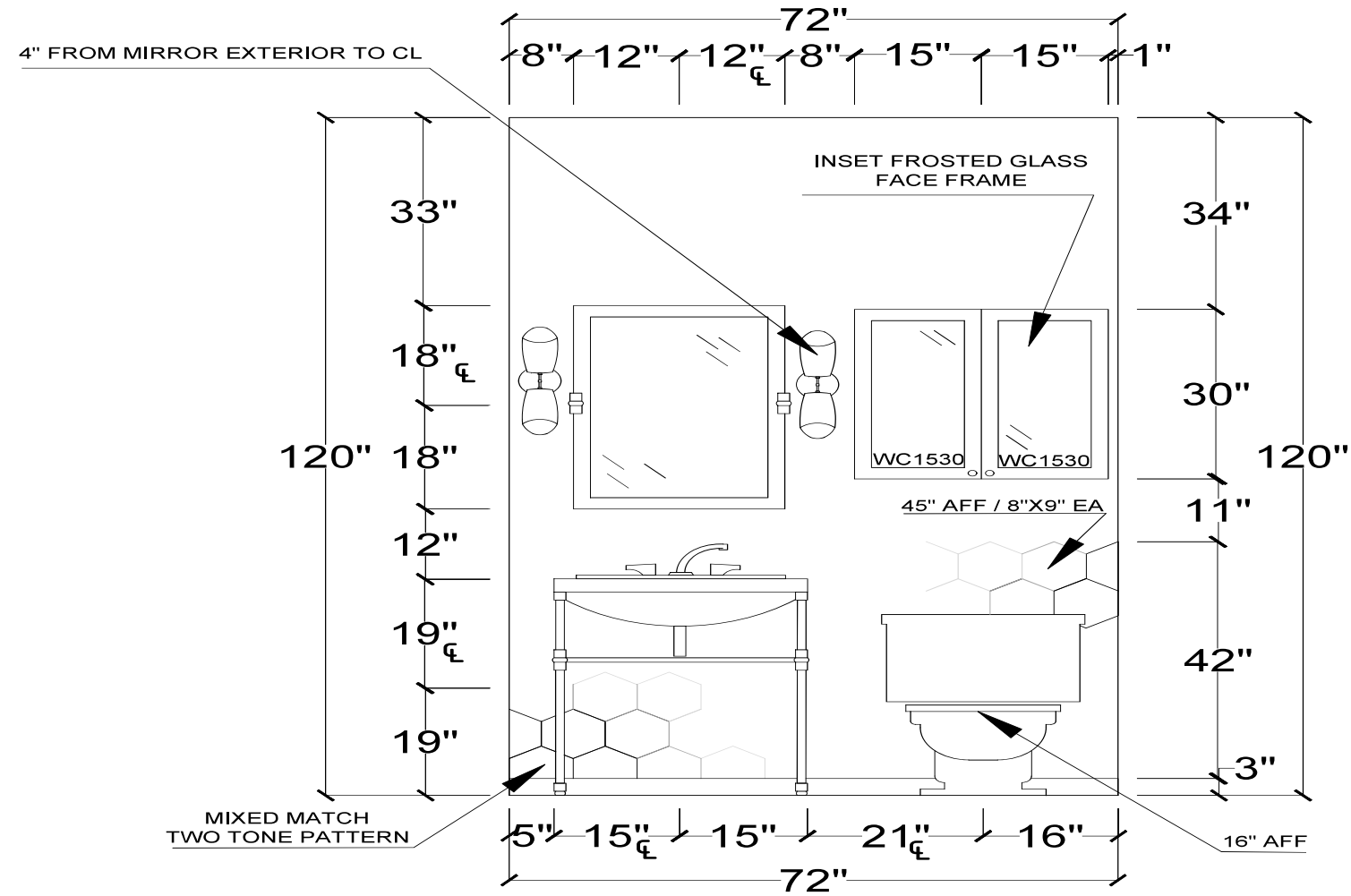


**A** Kitchen elevation - North  
Scale = 1" = 1'0"



**B** Kitchen elevation - East  
Scale = 1" = 1'0"

# AUTOCAD - elevations: bathroom

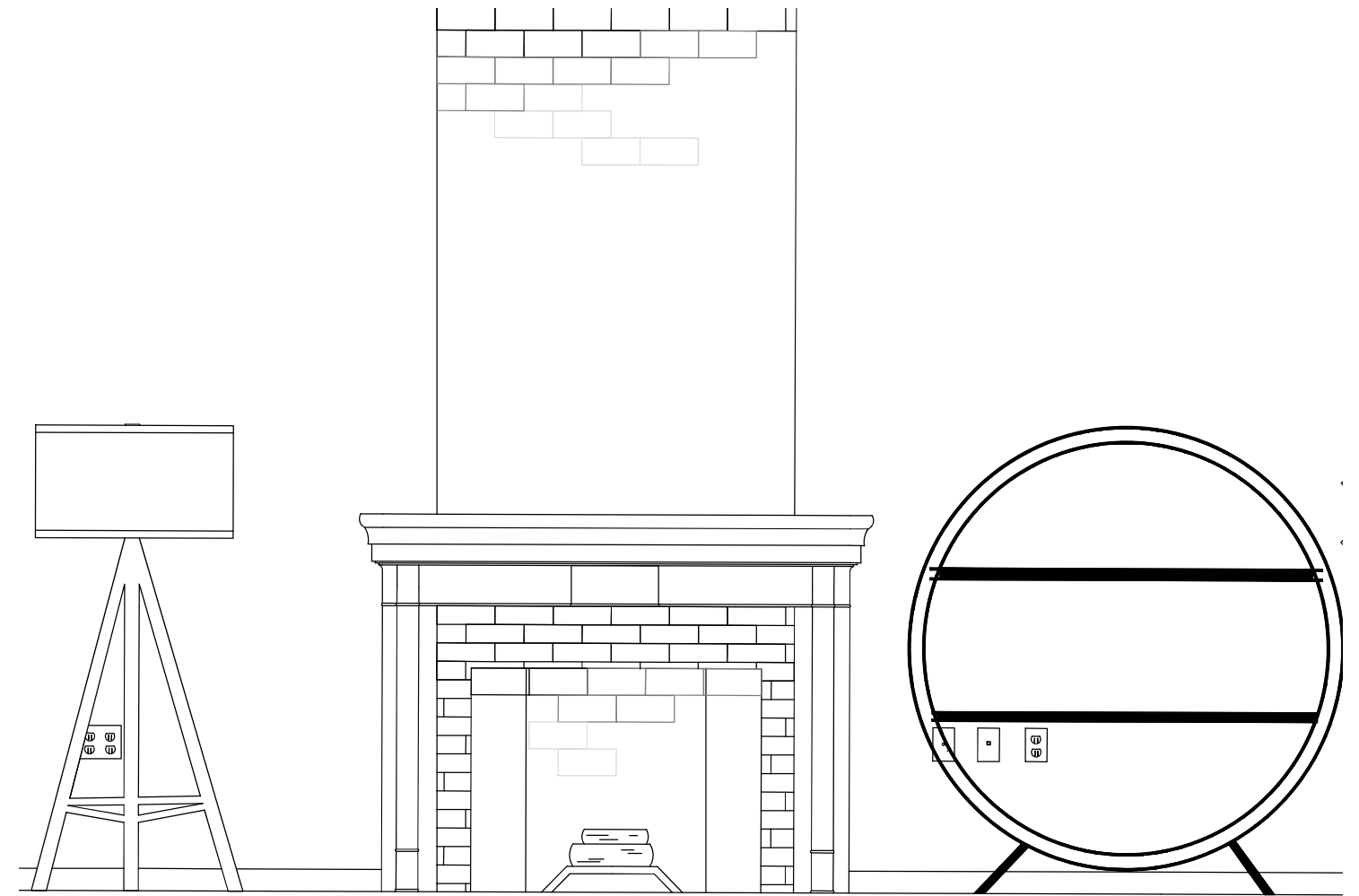


Ⓐ Bathroom elevation - North  
Scale = 1" = 1'0"

# A U T O C A D - elevations: bungalow



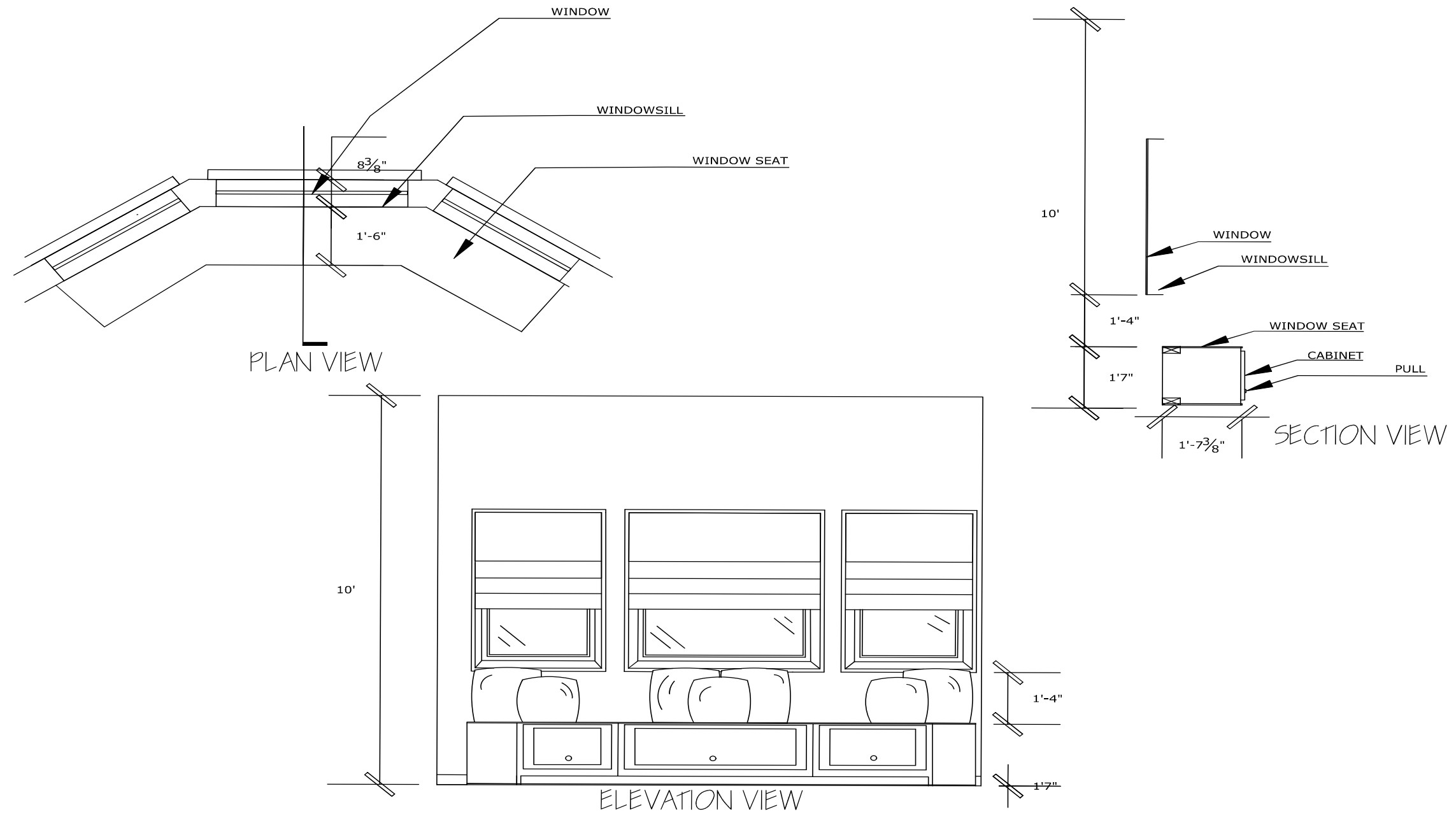
**A** Bay Window Elevation - North  
Scale = 1" = 1'0"



**B** Living Room Elevation - West  
Scale = 1" = 1'0"



# AUTOCAD - detail: bungalow



# SKETCHUP: renderings - bungalow

## ARTIFICIAL LIGHTING



Light application via an existing sconce utilizing shadow casting and brightness levels.

## EXTERIOR & ARTIFICIAL LIGHTING



Light application via an existing chandelier and exterior light. Utilizing shadow casting and brightness levels, as well as reflectance of windows and glass jars.

# SKETCHUP: renderings - bungalow

## EXTERIOR LIGHTING



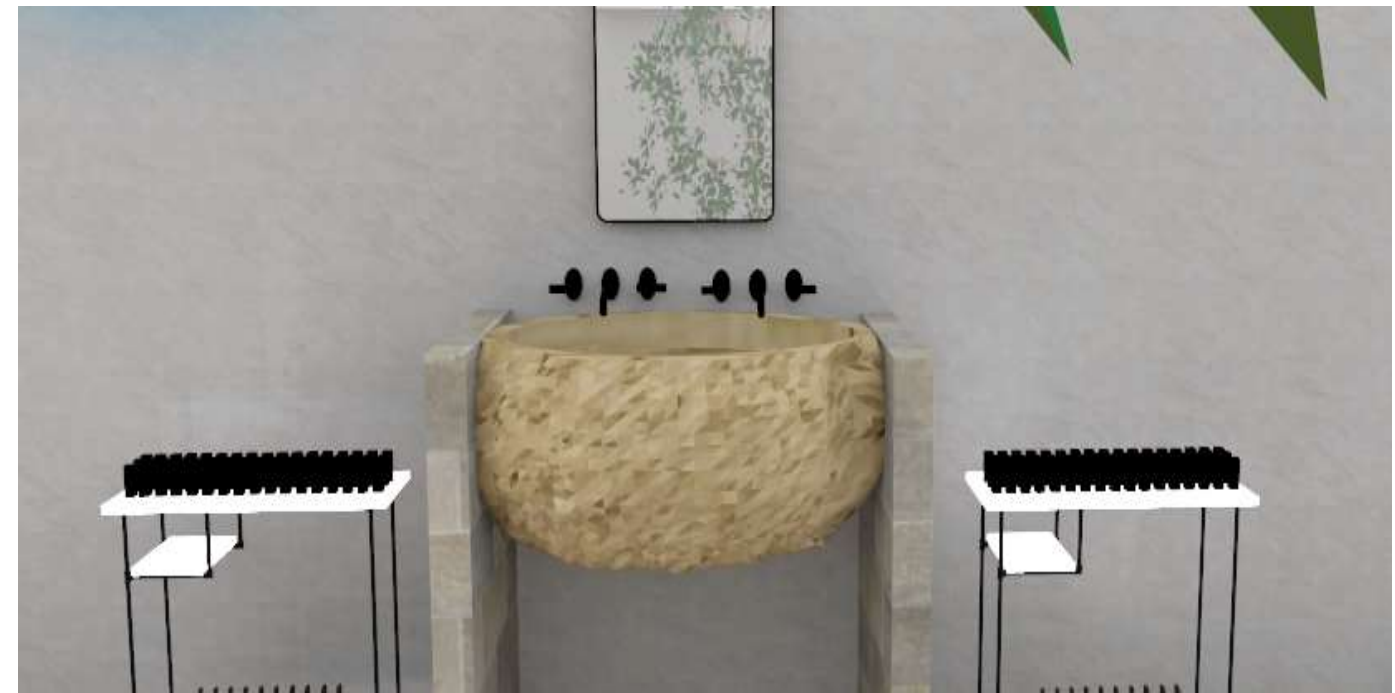
Light application via exterior lighting only. Use of time of day to utilize shadow casting.

## NON-EXISTING LIGHT SOURCE



Light application via a non-existing source. Utilizing warmer light to convey a natural glow of an indoor fireplace.

# SKETCHUP: renderings -hotel lobby & retail



projects shown above were group charrette workshops - concept: group, renderings: sm interiors

# SKETCHUP: renderings - kitchen & bathroom



1950's diner inspiration image



1950's automobile inspiration image



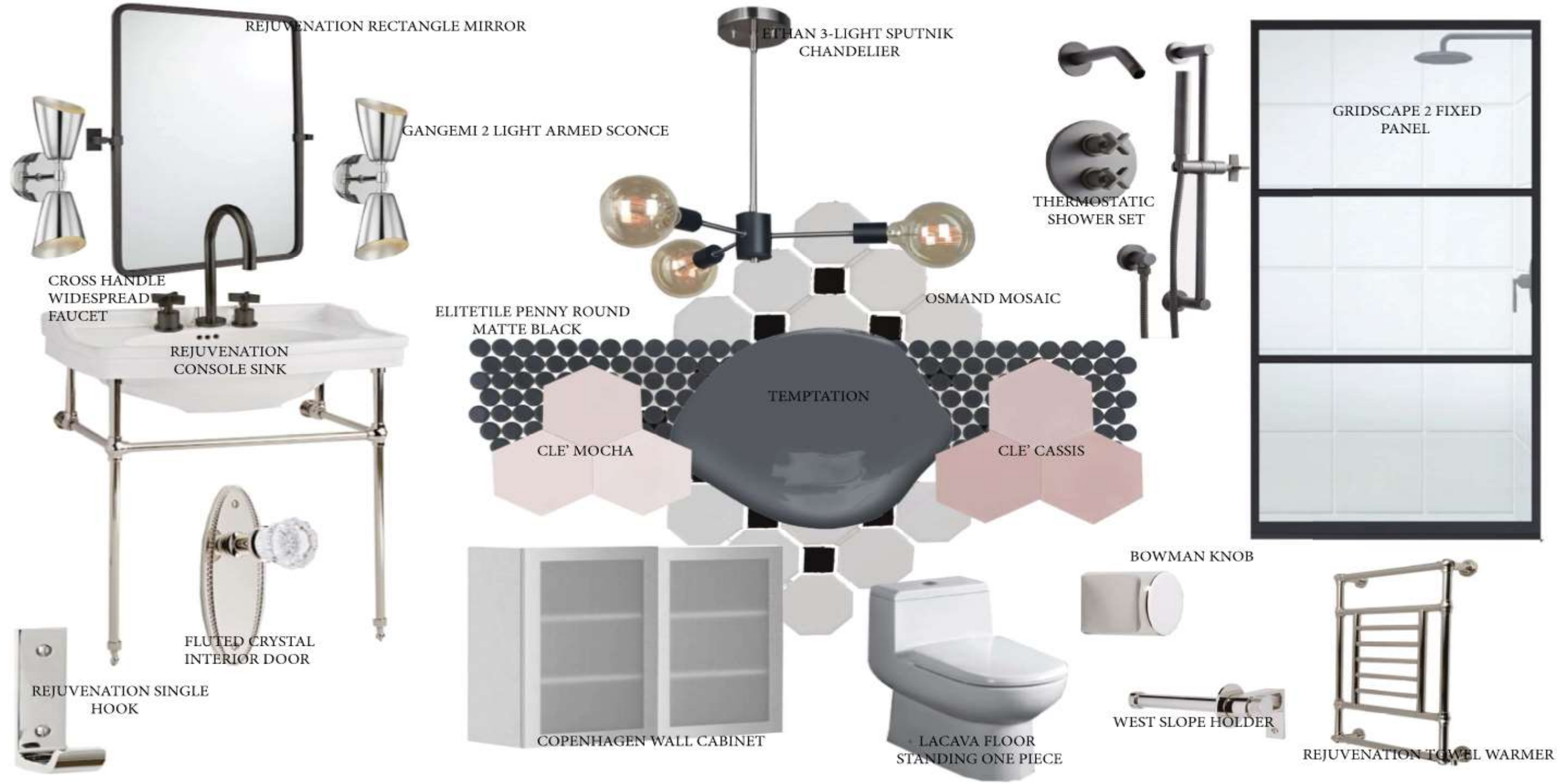
PHOTOSHOP: mood boards - bungalow



# PHOTOSHOP: mood boards - kitchen



# PHOTOSHOP: mood boards - bathroom





# INDESIGN: retail presentation



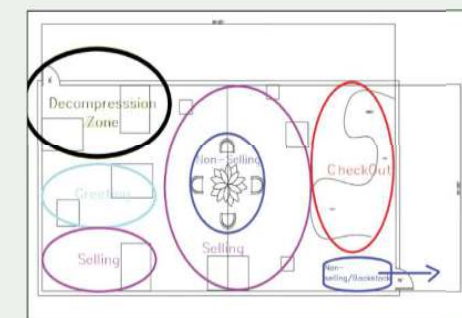
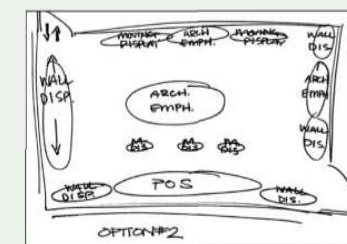
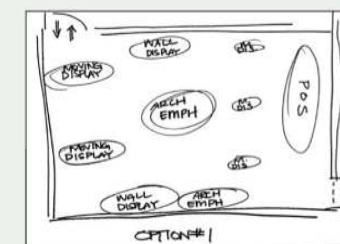
## CONCEPT

COMPANY WITH DEEP ROOTS AND STRONG  
ECO-FRIENDLY AND VEGAN PRODUCTS, THE  
IT MUST REFLECT THESE IDEAS. THE SPACE  
THE MERCHANDISE'S BRIGHT, SLEEK, AND  
MINIMALISTIC CHARACTER.



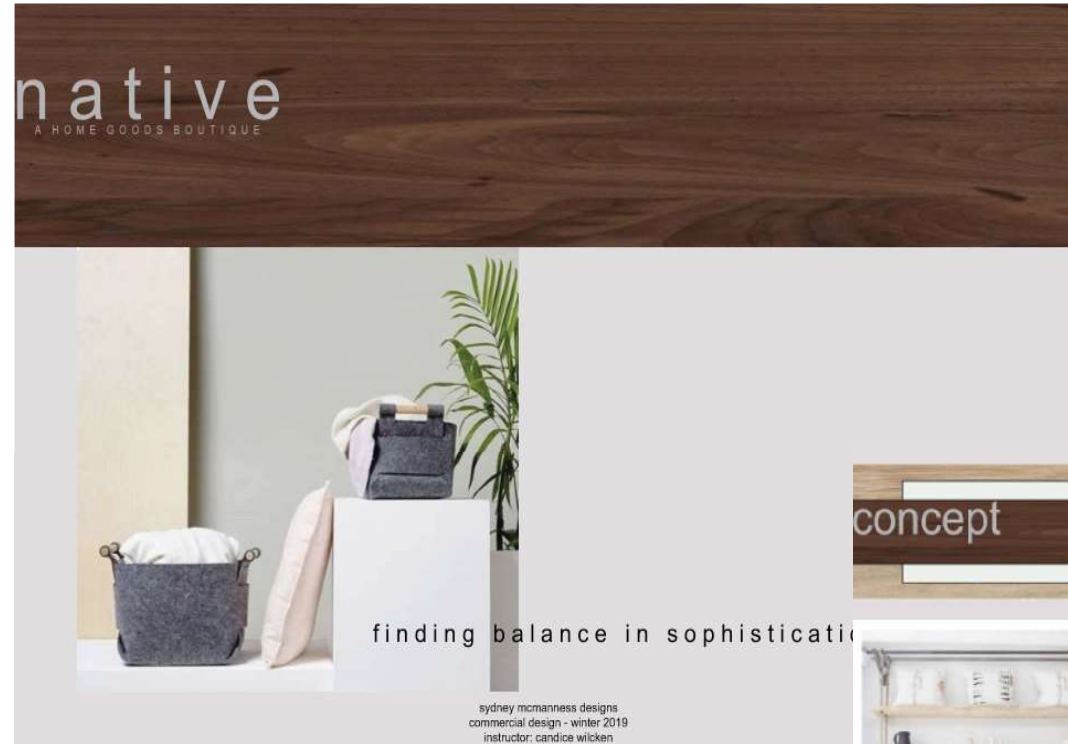
CONSUMERS ARE GUIDED THROUGH THE SPACE WITH ATTENTION  
GRABBING SMART-FIXTURE DISPLAYS. MINDFUL BREAK ROOM AND BACK  
STOCK ORGANIZATION SPACE WILL ACT AS A PLACE FOR STAFF TO RELAX  
AND RECHARGE.

## PLANS & DIAGRAMMATIC SKETCHES



projects shown above were group charrette workshops - concept: group, digital design: sm interiors

# INDESIGN: retail presentation



concept



The goal for this boutique is to establish a neighborhood design hub for locals to merge sophistication and comfort for their homes ever changing aesthetics.



point of sale



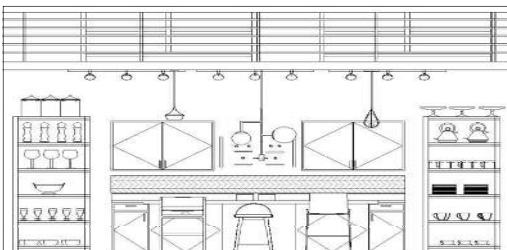
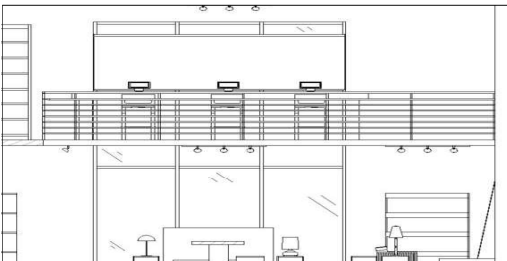
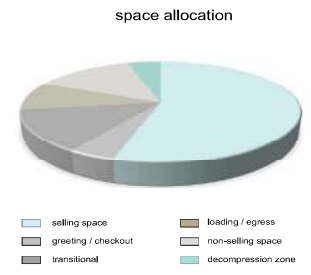
# IND E S I G N: concept board



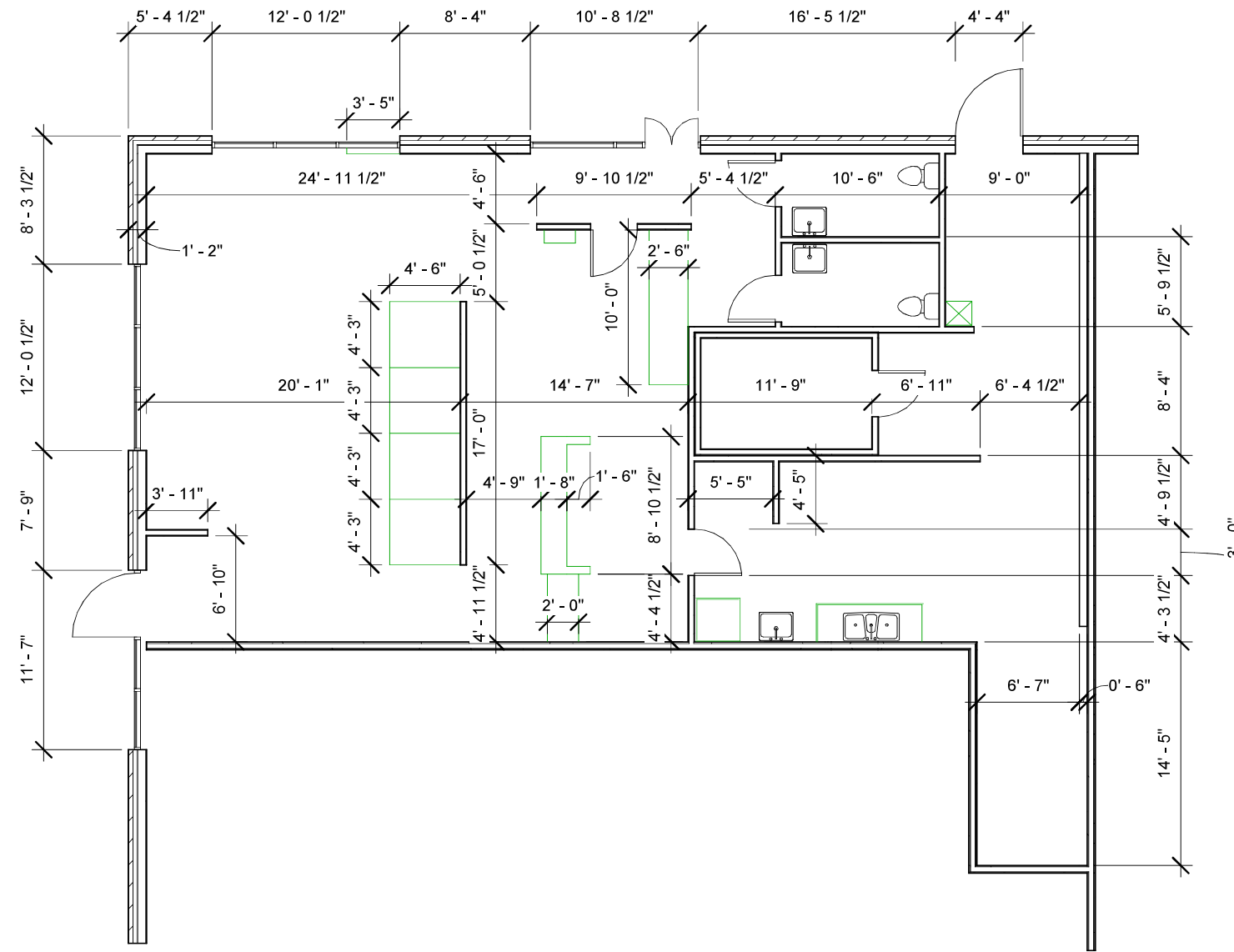
## native a home goods boutique

- IPAD TECHNOLOGY TO ASSIST IN PERSONALIZED SHOPPING EXPERIENCE
- GLASS HYDRAULIC TWO STORY ELEVATOR
- ALL MERCHANDISE STOCKED BY LOCAL VENDORS
- 100% OF FINISH MATERIALS ARE RECYCLED OR SUSTAINABLE PRODUCTS

the goal for this boutique is to establish a neighborhood design hub for locals to merge sophistication and comfort for their homes ever changing aesthetic

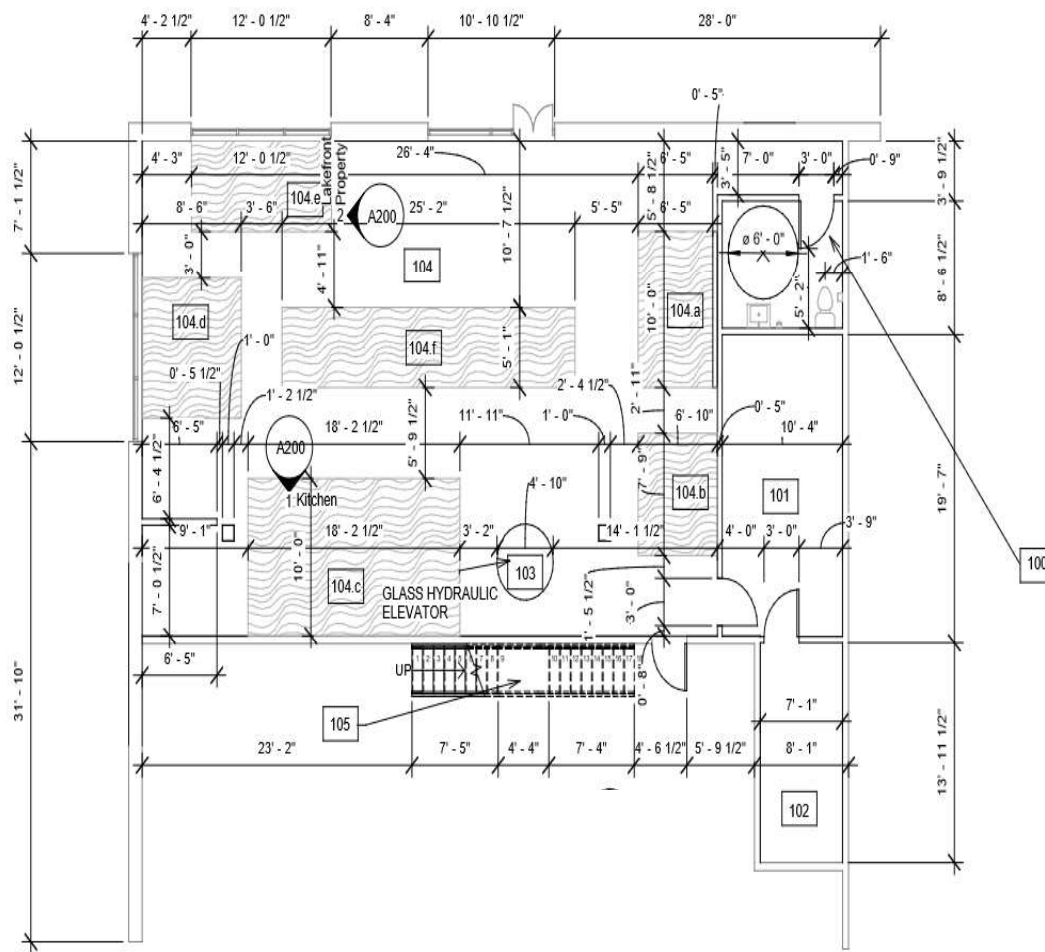


# REVIT - floor plan: as built

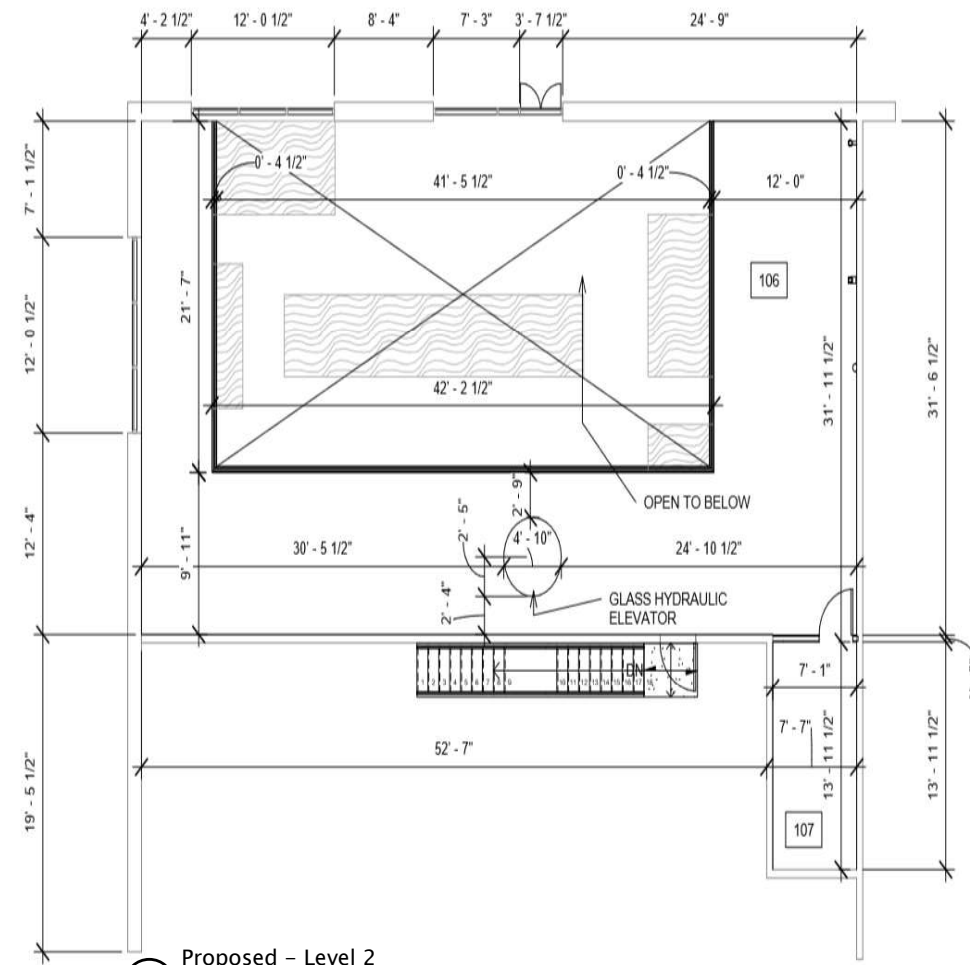


① Existing  
Scale = 1/8" = 1'0"

# REVIT - floor plan: proposed

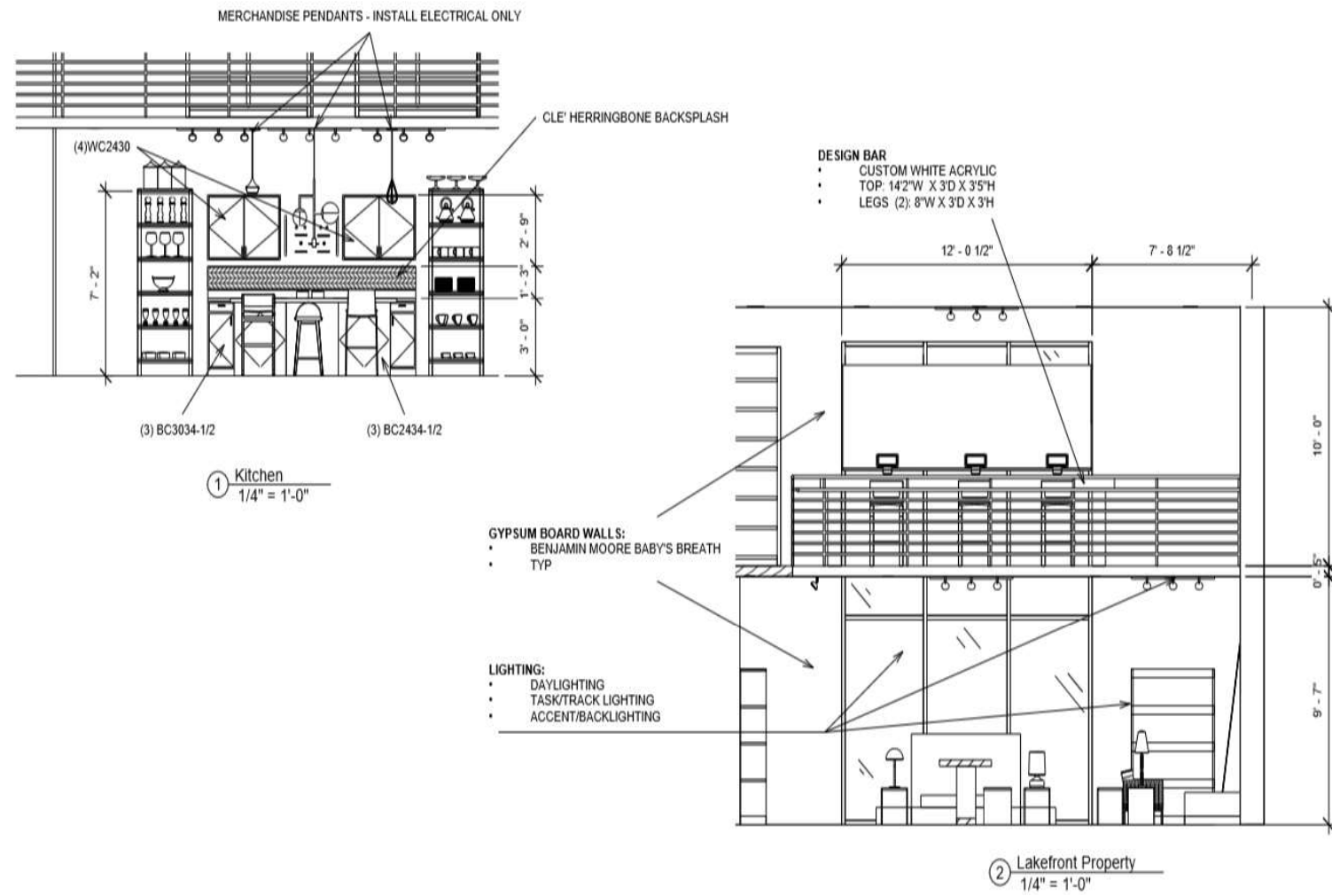


ROOM No.	ROOM DIMENSIONS AND ADDITIONAL NOTES
100	UNISEX ADA RESTROOM: 10'9" X 8'2"
101	EMPLOYEE BREAK ROOM: 19'2" X 10'4"
102	EMPLOYEE WORKSTATION: 7'1" X 13'11-1/2"
103	2 STORY HYDRAULIC GLASS ELEVATOR: 4'10" DIA
104	BOUTIQUE SPACE: 31'6" X 49'5" OA - MATERIAL CHANGE DIMENSIONS: a. POS: 6'5" X 10'0" b. SELLING SPACE: 6'10" X 7'9" c. KITCHEN SPACE: 18'2-1/2" X 10'0" d. SELLING SPACE: 8'5-1/2" X 8'11" e. SELLING SPACE: 12'0-1/2" X 5'9" f. SELLING SPACE: 25'2" X 5'1"
105	EGRESS / LOADING STAIR CASE: 23'5-1/2" X 3'4-1/2" • STEP TYP: • RISER TYP: • LANDING 1: 4'4" X 3'4-1/2" • LANDING 2: 4'6-1/2" X 3'4-1/2"



ROOM No.	ROOM DIMENSIONS AND ADDITIONAL NOTES
106	OPEN FLOOR CATWALK • LEFT: 5'11" X 3'16" • MIDDLE: 42'2-1/2" X 9'11" • RIGHT: 12'0" X 3'16-1/2"
107	MERCHANDISE STORAGE: 7'1" X 13'11-1/2"

# REVIT - elevations



# REVIT - renderings



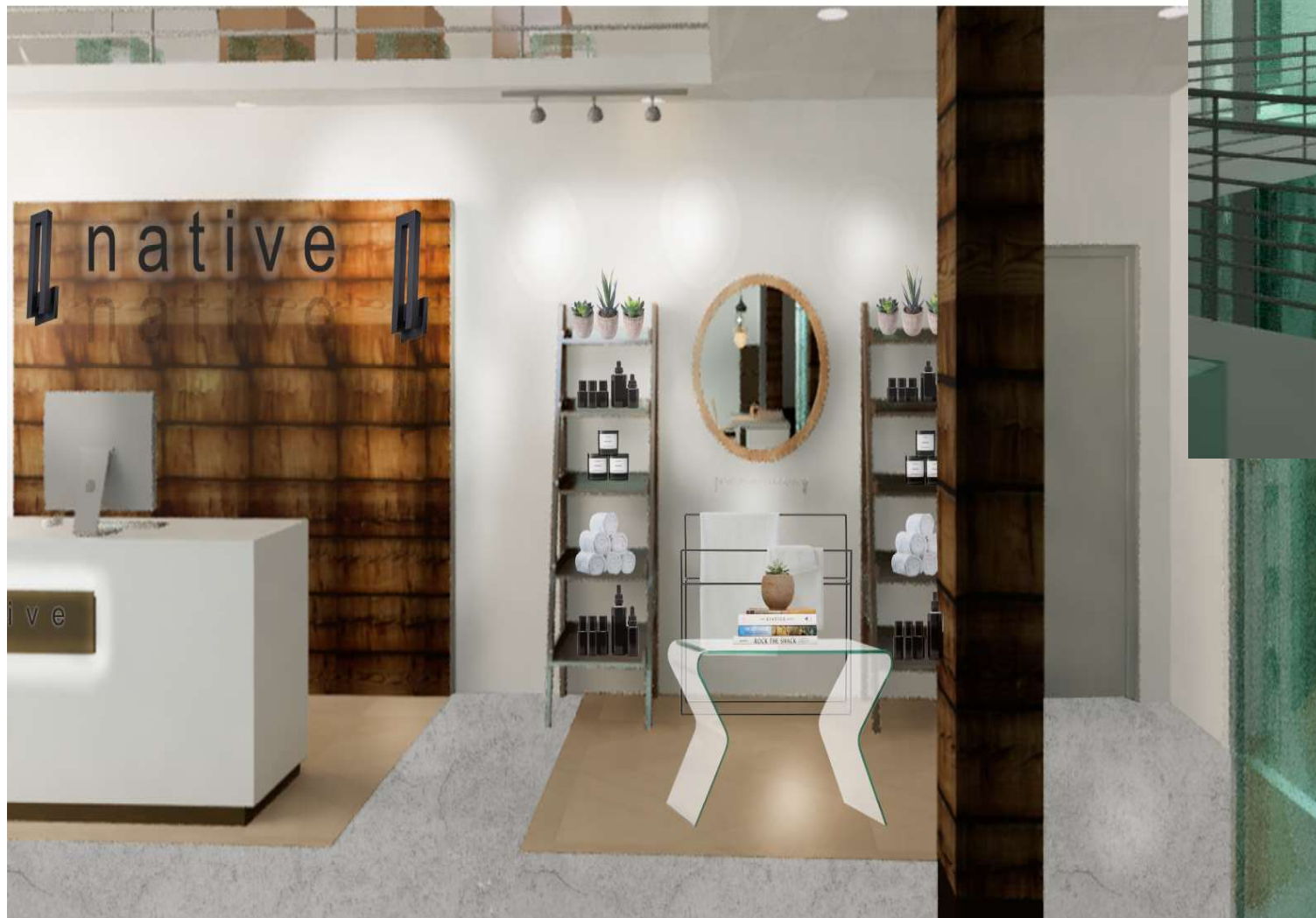
rendered in Revit & Photoshop



rendered in Revit

# REVIT - renderings

rendered in Revit & Photoshop



rendered in Revit



# CONTACT INFORMATION



e m a i l

[sydney.mcmanness@gmail.com](mailto:sydney.mcmanness@gmail.com)

p h o n e

913.558.2503

l i n k e d i n

<https://www.linkedin.com/in/sydneymcmanness/>

i n s t a g r a m

[sydneymcmanness](https://www.instagram.com/sydneymcmanness)